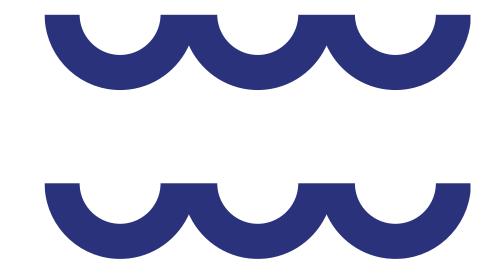


Augmented Reality in Travel and Tourism Industry



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Introduction

- What is Augmented Reality?
- How does it affect our everyday lives?
- Use in travel
- Opportunities for use in tourism







Statistics

67%

of advertising agencies say they are making more use of AR.

32%

of consumers use AR while shopping.

40%

of consumers say they would pay more for a product that they could customize in AR.





71%

of consumers say they would shop more often if they used AR.

1B

people worldwide use AR.

\$50B

is the estimated AR Market value by 2024.

Augmented Reality











Augmented Reality

- interactive experience of a realworld environment
- computer-generated perceptual information
- scanning or viewing an image with a mobile device







Differences with Virtual Reality

| Augmented Reality | Virtual Reality |
|-------------------------|---------------------------------|
| Cheap devices | Expensive devices |
| Flexible usability | Limited usability |
| Extends the environment | Replaces the real environment |
| Visual senses | Visual senses are under control |







Augmented Reality types

- Marker-based AR
 - Image
 - Object





Hungary-Croatia
Cross-border Co-operation Programme



- Marker-less AR
 - Location-based
 - Projection-based AR





AR in life

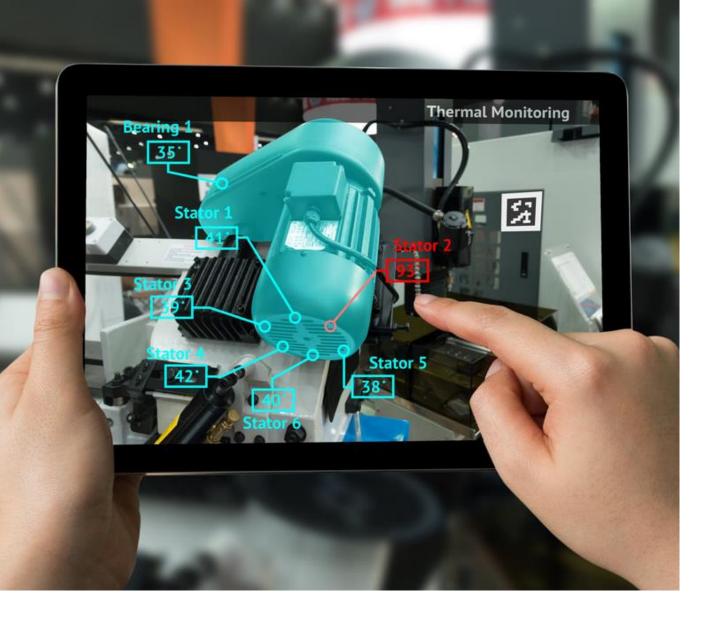












Industry

- guide the user through unfamiliar tasks
- distance learning
- simplification of logistics activities

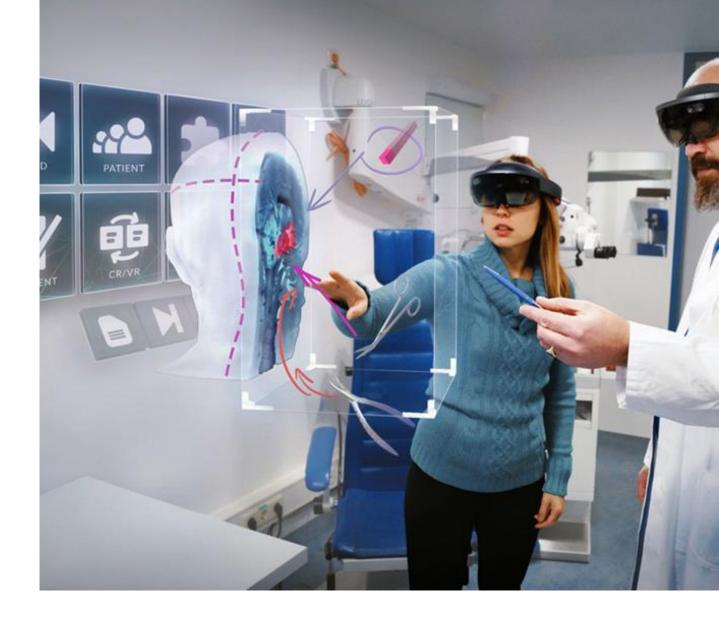






Surgery

- decrease medical errors
- simulation environment
- help patients describe their symptoms











Shopping

- product viewing for online purchase
- store navigation
- displaying product information

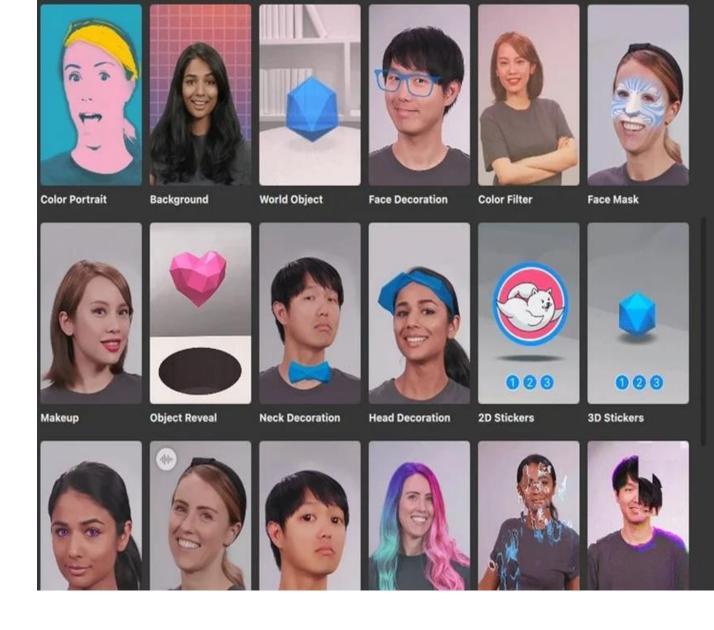






Social media platforms

- more complex self-presentation
- advertising
- online brand building











Interactive Gaming

- Pokémon Go
- Harry Potter: Wizards Unite
- GEO-Caching







Use in travel











Driving experience

- easier navigation
- better ability to concentrate
- safer travel







Augmented Tourist Destinations

- enhance physical locations and tourist attractions
- local stories about history
- information gain









Augmented Reality Gamification

- repetitive
- family friendly content
- more time in one location







Opportunities for use in tourism









Explore the city and locate all the Points of Interest Teatro Municipal The Theatro Municipal (Municipal Theatre) of Rio de Janeiro is located in Cinelándia (Praca Marechal Floriano) in the city center of Rio de Janeiro, Brazil. Built in the beginning of the twentieth century, it is one of the most beautiful and mportant theatres in the country.

Travel guides

- easy program planning
- tourist guide is not required
- language is not a barrier

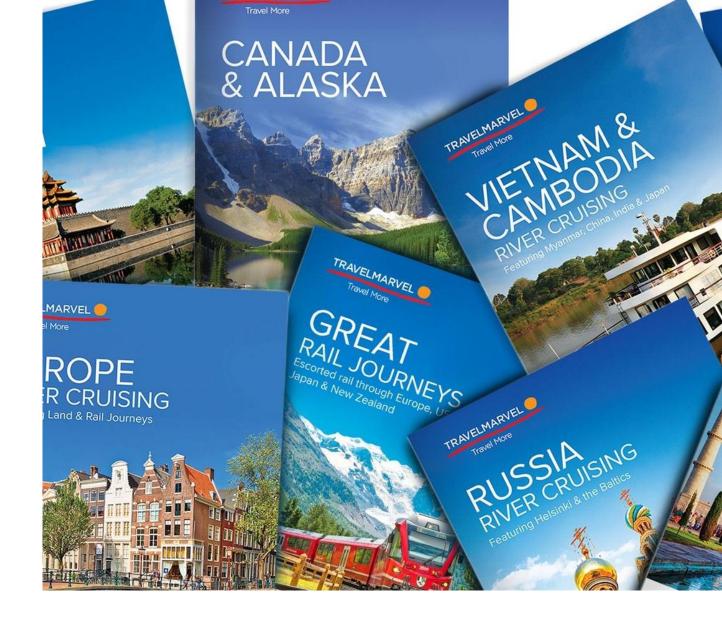






Cross-border tourism

- connecting areas
- showing similarities
- presentation of heritages











Restaurants

- accurate information
- visual feedback
- · easier to find

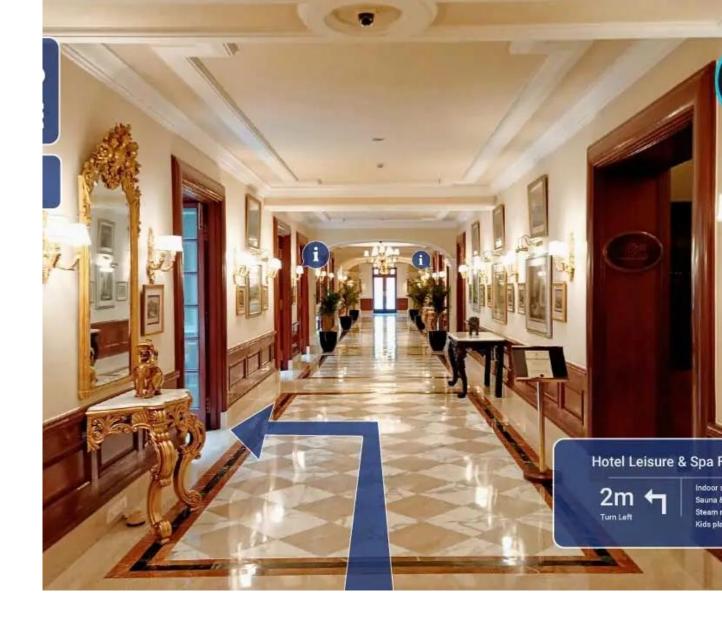






Hotels

- guide first-time visitors
- retain guests
- more interactive experience









Games Areas













Gamification

- improve the tourist experience
- improve user's engagement
- more interactive experience

Combining these

- cooperation
- better results
- smart city











Summary











Summary

- It expands the real world with virtual content
- We can even use it on our phone
- Available in many areas
- There is huge interest in it and it is developing at a fast pace

- It provides better information communication if used properly
- It makes traveling easier both in terms of navigation and programs
- It helps to preserve and promote natural heritage
- It provides a new opportunity for collaboration between companies













Thank you for your attention







Sources

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